

Incident entry in CAD

The Incident Entry form is a complex interface with multiple sections. At the top, it has fields for 'Loc' (Location), 'Apt' (Apartment), 'Place', 'City', 'Type', 'Priority', 'Caller', 'Address', 'Phone', and 'RP Loc'. Below this is a large 'Desc' (Description) text area. The middle section contains various dropdown menus and checkboxes for 'Lic/St', 'Make', 'Model', 'Colors', 'Beat', 'RunCd', 'Src', 'Map', 'Area', 'Cont', 'Resp', 'Cross', and 'Weap'. To the right of these are two tables: 'Recommended Units' and 'Nearest GPS Units'. At the bottom, there are two large empty boxes labeled 'Location History' and 'Caller History'. The very bottom features a toolbar with buttons for 'Street', 'Premise', 'OK', 'Cancel', 'More to Follow', 'Transfer', 'Run Card', and 'Map'.

Incident search field to generate reports

The Incident Search form is designed for finding specific incidents. It features a list on the left titled 'Pick what you want to search for' with a scrollable list of search criteria including Agencies, Agency Confidential, Agency Type, Alert ID, Apt, Area, Assc Incident # 1, Assc Incident # 2, Assc Incident # 3, Associated Person, Associated Person DL, Beat, Call Taker, Caller Address, Caller Apt, Caller City, Caller Location, Caller Name, Caller Phone #, Caller State, Case Number, City, Clear Time, Cross Street, Date, and Description. The main area is titled 'Entered search criteria appear here' and contains a table with columns 'Field Name', 'Search', and 'Next'. Below the table, there are three buttons: 'Save this Search', 'Load a Search', and 'Delete this Search'. At the bottom right, there are three buttons: 'Search', 'Clear', and 'Cancel'.

This list of all categories to narrow down a search:

Agencies
Agency Confidential
Agency Type
Alert ID
Apt
Area
Assc Incident #1
Assc Incident #2
Assc Incident #3
Associated Person
Associated Person DL
Beat
Call Taker
Caller Address
Caller Apt
Caller City
Caller Location
Caller Name
Caller Phone #
Caller State
Case Number
City
Clear Time
Cross Street
Date
Description
Dispatch Time
Dispatcher
Disposition
DL Status
E911 Call Confidence
E911 Call Uncertain.
Enroute Time
Fire Alarm Level
Hold for Unit
House Number
Incident Source
Incident Status
Include in Bulletin
Include in Media Bull
Latitude
Location
Longitude
Map Grid
Officer
Onscene Time
Place
Police/Fire (P/F)
Premise Hazard

Primary Unit
Priority
Receive Time
Respon EMS Agency
Respon Fire Agency
Respon Police Agency
Response Type
Run/Stn Card
Special Circumstances
Street Name
Time
Total OnScene Time
Tow District
Type
Vehicle Color 1
Vehicle Color 2
Vehicle License
Vehicle Make
Vehicle Model
Vehicle State
Vehicle Year
Weapon

After the search criteria has been selected and a report is generated, you then have options of what information you want displayed on the report.

<input checked="" type="checkbox"/> Inc #	<input type="checkbox"/> Police/Fire/EMS
<input checked="" type="checkbox"/> Type	<input type="checkbox"/> Fire Zone
<input checked="" type="checkbox"/> Date	<input type="checkbox"/> Beat
<input checked="" type="checkbox"/> Time	<input type="checkbox"/> Agency Type
<input checked="" type="checkbox"/> Location	<input type="checkbox"/> Resp Type
<input checked="" type="checkbox"/> Place	<input type="checkbox"/> Longitude
<input checked="" type="checkbox"/> Dispatcher	<input type="checkbox"/> Latitude
<input type="checkbox"/> House #	<input type="checkbox"/> Agencies
<input type="checkbox"/> Street	<input type="checkbox"/> Police Agency
<input checked="" type="checkbox"/> City	<input type="checkbox"/> Fire Agency
<input type="checkbox"/> Location Apt	<input type="checkbox"/> EMS Agency
<input type="checkbox"/> Status	<input type="checkbox"/> Alarm Level
<input type="checkbox"/> RP	<input type="checkbox"/> Call Taker
<input type="checkbox"/> RP Address	<input checked="" type="checkbox"/> Case #
<input type="checkbox"/> Caller City	<input checked="" type="checkbox"/> Recd Time
<input type="checkbox"/> RP Apt	<input checked="" type="checkbox"/> Disp Time
<input type="checkbox"/> RP Phone	<input checked="" type="checkbox"/> Enrt Time
<input type="checkbox"/> Cross Street	<input checked="" type="checkbox"/> OS Time
<input type="checkbox"/> Grid	<input type="checkbox"/> Total OnScene Time
<input type="checkbox"/> Area	<input checked="" type="checkbox"/> Clear Time
<input type="checkbox"/> Disposition	<input type="checkbox"/> Assoc Inc
<input type="checkbox"/> Dispo 2	<input type="checkbox"/> Assoc Inc
<input type="checkbox"/> Dispo 3	<input type="checkbox"/> Assoc Inc
<input type="checkbox"/> Contact?	<input type="checkbox"/> Special Circ.
<input type="checkbox"/> Source of Call	<input type="checkbox"/> Special Circ. 2
<input type="checkbox"/> Veh License	<input type="checkbox"/> Special Circ. 3
<input type="checkbox"/> Veh State	<input checked="" type="checkbox"/> Tow District
<input type="checkbox"/> Veh Year	<input checked="" type="checkbox"/> Hold For Unit
<input type="checkbox"/> Veh Color1	<input type="checkbox"/> Agency Confidential
<input type="checkbox"/> Veh Color 2	<input type="checkbox"/> Alert ID
<input type="checkbox"/> Veh Make	<input type="checkbox"/> Premise Hazard
<input type="checkbox"/> Veh Model	<input type="checkbox"/> DL Status
<input type="checkbox"/> Priority	<input type="checkbox"/> Caller Location
<input checked="" type="checkbox"/> Primary Unit	<input type="checkbox"/> Caller State